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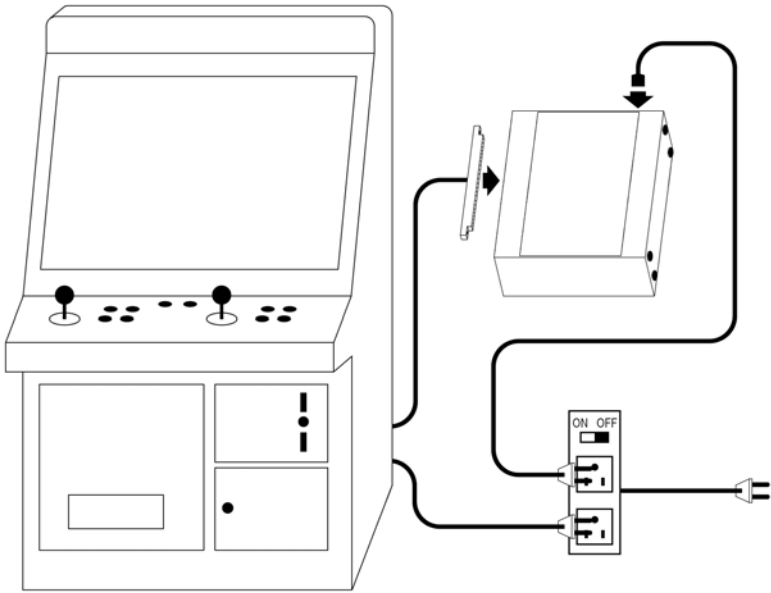
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Functional Description

- PC board, several hundred games included.
- WINDOWS 2000 system included, stable running, easy for access。
- JAMMA standard interface, convenient for use。
- List of games editable, game settings separately adjustable.
- High and low access tables supported
- Automatic back to main menu after 3-minute idle.

Installation Instruction



Notes:

1. Prior to switch on, power voltage shall be checked in line with requirements.
2. Host computer set flatly in console, no turn-over permitted;
3. Enough space around host computer must be left to facilitate heat emission, never cover cooling fan of host computer.

Operating Instruction

Starting up

While switch on, asynchronous stripes or snowflakes will display on screen, and will synchronize and the games selection menu indicated after 20-30 seconds. Due to WINDOWS2000 system used, it's normal for longer time to start it up.

Game Selection

Only after game selection menu appears, rocker may be used to select games by running up/down, right and left. Press 1P key startup and begin access to game selected.



While accessing to the game, please do not insert coins. Time required for access depends on games guided.

Note: Coins inserted while playing can be used only for this game, rather than other games.

Exit (back to menu)

- Mode 1: Press 1P (START key) for 5 seconds.
- Mode 2: Press key MENU (see also JAMMA interfaces definition on Exhibit)

Close-up

To exit from game, back to menu and switch off.

Edit Game Menu

While games selection menu appears, press button “SETUP” on panel to access to the setting menu (see also How to “Setup Switch” on page 7), click at “Edit Game Menu”, press 1P shot 1 and go into Edit Menu.



Rocker up and down to select the game with its status changed, press 1P (START) button to change status.

Those games marked with ☒ are visible in selection menu.

Those games marked with ☐ are invisible in selection menu.

While edit completed, press 1P shot 2 to save editing, and then press 1P shot 3 to exit. Press 1P shot 3 to cancel current modification.

Changing Coins Insert Mode

Using this function may facilitate changing games by one coin. See also “DIP-6,DIP-7 Coin Insert Settings” on page 7.

Console Test

It functions in inspecting all keys on console to be kept in proper condition. In Game Selection Menu, name of the key you just pressed will be indicated at lower left corner of screen. Invalid pressing or malfunction will result in no indication on screen.

Language

In Game Selection Menu, press “SETUP” on panel, the Setup Menu appears (see also How to “Setup switch” on Page 7), and then click on “Language(Chinese)”, press 1P and 1 for Chinese. (The game menu alignment of Chinese and English is not same).



Intelligence Return

It functions in automatically returning back to Game Selection Menu for next player, if previous player leaves off without returning back to menu for 3 minutes. See also “DIP-2 Intelligence Return” on Page 6.

Back to Ex-factory Default Settings

It facilitates all games returned back to ex-factory settings. In Game Selection Menu, press “SETUP” on panel, the Setup Menu appears (see also How to “Setup switch” on Page 7), and then click on “Restore Default”, press 1P and 1, will restart up the gamebox after complete.

Note: Back the process can't shut down; It will have all settings on games a user made returned back to ex-factory default settings.

Changing Settings for Individual Game

A user who is not satisfactory with ex-factory default settings may change it by procedures as follows (it is valid only for electrically adjustable games):

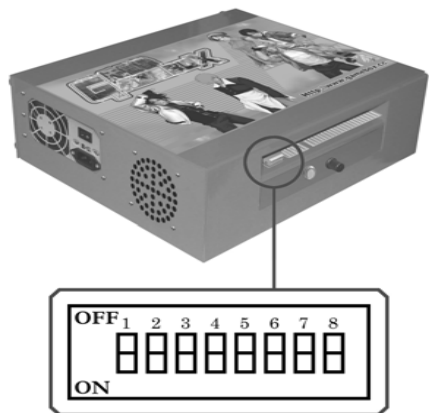
1. Open SET Mode — In Game Selection Menu, press “SETUP” on panel, the Setup menu appears (see also How to “Setup switch” on page 7), and click on “Game Set Mode”, press 1P shot 1 to confirm it. At this time, “Debug”as indicated in white circle on picture below appears.



2. Open Debug Mode, select the game you want to change and operate it;
3. Push DIP-5 to ON (see also “DIP-5 Advanced Settings” on Page 6) ;
4. While game ready, press 2P shot 1 and Adjustment menu appears.
(If no Adjustment menu appears, repress 2P shot 2 is ok.)
5. After new settings saved, return back to game and menu.
(If no return back to game menu, press 2P shot 1 followed by press 2P shot 2.)
6. Return DIP-5 back to OFF and restart up.

Note: As for IGS serial games, 25 times consecutively pressing 2P may return back to main menu.

Manual Switch



DIP-2 , Intelligence Return

2	FUNCTIONS
ON	Enabled
OFF	Disabled (ex-factory default))

When you set it "ON" and the game is an unmanned, after 3 minutes it will return to the menu。 when you set it "OFF", it will have not this funtion。

DIP-5 , Advanced Setting

5	FUNCTIONS
ON	2P shot key changed into functional key
OFF	2P shot key without special function (ex-factory default)

Push DIP-5 to ON to separately change settings for a game, 2P shot key is used for following functions:

- 2P shot 1 —— game setup
- 2P shot 2 —— game reset

Note: Only electrically adjustable games other than other games can be adjusted through it.

DIP-6,DIP-7 Coin Insert Settings

6	7	Functions
ON	ON	1coin 1 game (ex-factory default)
OFF	OFF	
OFF	ON	2 coins for 1 game
ON	OFF	1 coin for 2 games

DIP-8 Starting Back to Menu

8	Function
ON	SWITCH OFF
OFF	OPEN (EX-FACTORY DEFAULT)

If it is OFF, press 1P (START) for 5 seconds to return back to main menu; if it's ON, it is invalid.

Setup Switch

In Game Selection Menu, press “SETUP” (on figure left below), the setup menu appears (on figure right below). Press 1P and 1 to confirm your game selections.



Setting Menu

Exhibit

JAMMA Standard

PARTS SIDE A		B SOLDER SIDE	
GND	1	1	GND
GND	2	2	GND
+5V	3	3	+5V
+5V	4	4	+5V
N.C.	5	5	N.C.
+12V	6	6	+12V
	7	7	
N.C.	8	8	N.C.
N.C.	9	9	N.C.
SPEAKER (+)	10	10	SPEAKER(-)
N.C.	11	11	N.C.
VIDEO RED	12	12	VIDEO GREEN
VIDEO BLUE	13	13	VIDEO SYNC
VIDEO GND	14	14	MENU
SETUP	15	15	N.C
COIN SW 1	16	16	COIN SW 2
1P START	17	17	2P START
1P UP	18	18	2P UP
1P DOWN	19	19	2P DOWN
1P LEFT	20	20	2P LEFT
1P RIGHT	21	21	2P RIGHT
1P SHOOT 1	22	22	2P SHOOT 1
1P SHOOT 2	23	23	2P SHOOT 2
1P SHOOT 3	24	24	2P SHOOT 3
1P SHOOT 4	25	25	2P SHOOT 4
1P SHOOT 5	26	26	2P SHOOT 5
1P SHOOT 6	27	27	2P SHOOT 6
GND	28	28	GND

Safety Warning

To extend its life span and to minimize accidents,
It's suggested to observe instructions as follows:



1. Be careful to handle and use the machine in which such precision parts as hard disk are equipped, it must be prohibited to beat, tremble and shake it.
2. To keep heat emission and prevent cooling fan covered. While the cooling fan at abnormal condition, please stop using the machine and send it to service station for maintenance.
3. Plugging in/out live cables and sockets is prohibited.
4. Prior to switch on the machine, please make sure that local power supply voltage is coincided with its running voltage.
5. There is no any parts repairable for users, please do not dismantle any parts. If necessary, please contact the authorized department for maintenance.